

## NATIONAL ASSEMBLY

FIRST SESSION

FORTY-FIRST LEGISLATURE

Bill 219 (Private)

An Act respecting Ville de Sherbrooke

Introduced 12 May 2016 Passed in principle 10 June 2016 Passed 10 June 2016 Assented to 10 June 2016

## **Bill 219**

(Private)

## AN ACT RESPECTING VILLE DE SHERBROOKE

AS there is reason to amend certain provisions relating to the municipality's organization contained in Order in Council 850-2001 dated 4 July 2001, respecting the amalgamation of Ville de Sherbrooke, Ville de Rock Forest, Ville de Lennoxville, Ville de Fleurimont and Ville de Bromptonville, and the municipalities of Ascot and Deauville, amended by Orders in Council 1475-2001, 509-2002 and 1078-2002, and by chapters 37, 68 and 77 of the statutes of 2002, chapter 19 of the statutes of 2003, chapters 20 and 56 of the statutes of 2004, chapter 28 of the statutes of 2005, chapter 60 of the statutes of 2006, chapters 18 and 32 of the statutes of 2008, chapter 18 of the statutes of 2010 and chapter 37 of the statutes of 2015;

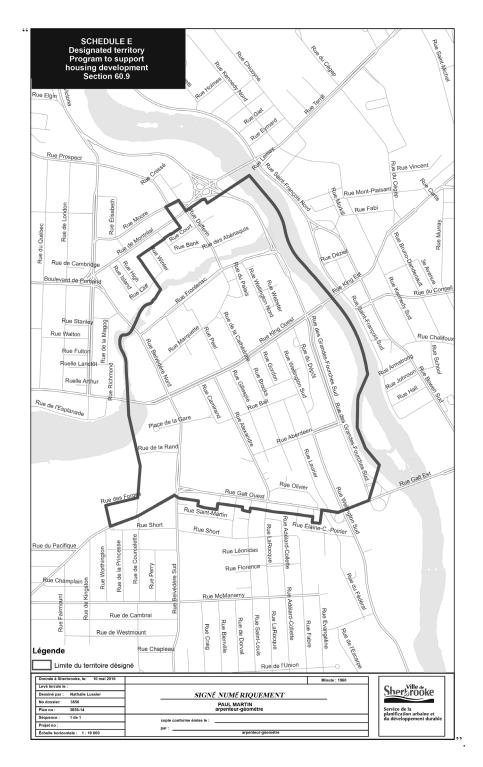
## THE PARLIAMENT OF QUÉBEC ENACTS AS FOLLOWS:

- **1.** Order in Council 850-2001 dated 4 July 2001, respecting Ville de Sherbrooke, is amended by inserting the following section after section 60.8:
- "60.9. Despite the Municipal Aid Prohibition Act (chapter I-15), the city may, by by-law, adopt a program to support housing development in that part of its territory delineated in Schedule E by encouraging the acquisition of residential immovables.

For the purposes of the first paragraph, the city may give financial assistance in the form of loans, grants, tax credits or otherwise to individuals or housing cooperatives. Financial assistance given to the same person may not exceed 20 years.

The program may prescribe any criteria according to which the amount of financial assistance may vary and create exemptions for certain classes of recipients."

**2.** The Order in Council is amended by adding the following schedule at the end:



**3.** This Act comes into force on 10 June 2016.